Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I** OTHER THAN **SMALL ENTITY** TYPE [OR SMALL ENTITY (Column 2) (Column 1) **TOTAL CLAIMS** RATE FEE RATE BASIC FEE 370.00 BASIC FEE 740.00 **FOR** NUMBER FILED NUMBER EXTRA OR **TOTAL CHARGEABLE CLAIMS** ユゾ minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 99E CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE **PAID FOR AMENDMENT** Total Minus X\$ 9= X\$18= OR Minus Independent X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT/CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3)

AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FØR	PRESENT EXTRA	
	Total	•	Minus	-42	2	
	Independent	٠	Minus	*** 4	=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					

RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
X\$ 9=		OR	X\$18=	
X42=		OR	X84=	
+140=		OR	+280=	
TOTAL		OR	TOTAL	;

FEE

84

ADDI-

FEE

		(Column 1)		(Column 2)	(Column 3)	
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	
	Total	*	Minus	**	=	
	Independent	•	Minus	***	8.	
<	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					

ADDI-ADDI-RATE TIONAL RATE TIONAL FEE FEE X\$18= X\$ 9= OR X42= X84= OR +280= +140= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

[&]quot;"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."